#### **ENGLISH**

Storytelling- to explore morals in the story of The Jungle Book and Aesop's Fables and write our own moral story

Non-fiction – to write a non-chronological report on our favourite jungle animal

**Poetry** – to explore rhyming in poetry and to create our own based upon Jungle Animals

Grammar and Punctuation – to use prefixes and suffixes in our writing; to use subordinating and co-ordinating conjunctions; to begin to read aloud to check our work **Reading-** To discuss and clarify the meanings of words: use synonyms to expand our vocabulary; recite learnt poems with intonation.

#### **MATHS**

Addition and Subtraction – to solve problems with 1-digit, 2-digit and three 1-digit numbers

Fractions – recognise, find, name and write fractions 1/2 1/3, 1/4, 2/4, and 3/4 of a length, shapes, set of objects or quantity. Measurement - to choose and use appropriate units to estimate length & height (m/cm); mass (kg/g); temperature (°C); capacity (1/ml); to tell the time to five minutes, including quarter past/to; draw hands on a clock face.

**Geometry** – to describe position, direction and movement, including rotations of clockwise and anti-clockwise.

#### **SCIENCE**

Living things and their habitats - explore and compare things that are living, dead and things that have never lived; identify and describe different habitat; identify and name a variety of plants and animals in their habitat.

**Animals, including humans** – notice that animals, including humans, have offspring which grow into adults; to find out about and describe the basic needs for survival for animals, including humans; describe the needs for exercise and eating the right amounts of different foods.

Working Scientifically – to ask simple questions and recognise they can be answered in different ways; to observe closely. perform simple tests and gather and record data to support predications and conclusions.

# PERSONAL, SOCIAL, HEALTH EDUCATION

Puzzle 5: Relationships - to recognise different families and relationships; to recognise friends and to appreciate others.

Puzzle 6: Changing Me. - to recognise changes as we get old; to use correct terms for personal body parts; to recognise that others may feel differently when growing older.

#### PHYSICAL EDUCATION

Gymnastics - to master basic movements including balance, agility and co-ordination; to travel by rolling forwards, backwards and sidewise. Golden Mile- to develop running skills and stamina

**Team Games** - to develop attacking and defending skills; to hit a ball with a tennis style racket or bat.

Athletics – to master movements including running and throwing

Buttercup Class - Summer 2021

# Incredible India

WOW: a visit from Jungle Jonathan

(approx. £6 each, after using FOSS donation of £100)

### **Outcomes:**

- 1. Create sock puppet to retell the story of The Jungle Book
- 2. To perform a song and musical backing from our Music lessons
  - 3. To make and taste different foods from India

#### MUSIC

**Zootime** – to create simple melodies; learn how the notes of a composition can be written and changed if necessary

Reflect, Rewind, Replay- to experiment, create and combine sounds to create and compose their own music

#### HISTORY

The lives of significant individuals: to study different explorers and to understand what makes a person significant; to use a wide range of vocabulary of everyday historical terms.

#### **RELIGIOUS EDUCATION**

Can stories change people? - to explore the way that Old Testament and New Testament stories influence readers and isteners

How should you spend your weekend? - to explore the practice of observing Shabbat.

#### COMPUTING

Algorithms – using BeeBots and online coding to program and debug simple algorithms

**Spreadsheets** –to use 2Calculate to make a counting machine; to collect data and produce a graph.

Presenting Ideas – to explore how a story can be presented in different ways; to make a quiz about a story

E-Safety – to be aware of how information and images can be shared online; to understand permission and responsibility towards others online; to consider the advantages and disadvantages of videos chats.

# **DESIGN AND TECHNOLOGY**

- to use basic skills in the kitchen to make Indian foods to try with our curries
- to create our own sock puppets; join and colour fabrics
- to make a simple circuit to make an event happen

#### ART AND DESIGN

- to explore the art work of Henri Rousseau and create our own art masks and landscapes
- to explore Indian art through Mehndi and Rangoli patterns

## GEOGRAPHY

**Locational Knowledge** – name and locate the world's seven continents and five oceans; to explore India

Place Knowledge – understand similarities and differences between our local area and a small area of India

Geographical skills – use world maps and globes to identify countries, continents and oceans; locate areas of jungles around the world.

#### FRENCH

- saying our names; saying how old we are; saying hello and goodbye.